

Parameterized Distributed Algorithms*

R. Krithika

Indian Institute of Technology Palakkad

Recent Trends in Algorithms

National Institute of Science Education and Research

Based on the manuscript titled Parameterized Distributed Algorithms by Ran Ben-Basat, Ken-ichi Kawarabayashi, Gregory Schwartzman [arXiv:1807.04900]

Parameterized Algorithms

- * Multidimensional analysis of the running time
 - * Effect of secondary measurements on complexity
 - * NP-hard problem: Exponential factor in running time is restricted to a **parameter** instead of input size

Instance: A graph G on n vertices and integer k

Question: Does G have a solution of size k ?

Parameter: k

Design $f(k) \text{ poly}(n)$ algorithm

$2^{O(k^2)} \text{ poly}(n)$ $2^{O(k \log k)} \text{ poly}(n)$

fixed-parameter tractable (FPT)
or
parameterized algorithm

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Model of Computation: Single Processor

Distributed Algorithms

Distributed Algorithms

- * A network (graph) of n processors (nodes) perform computation

Distributed Algorithms

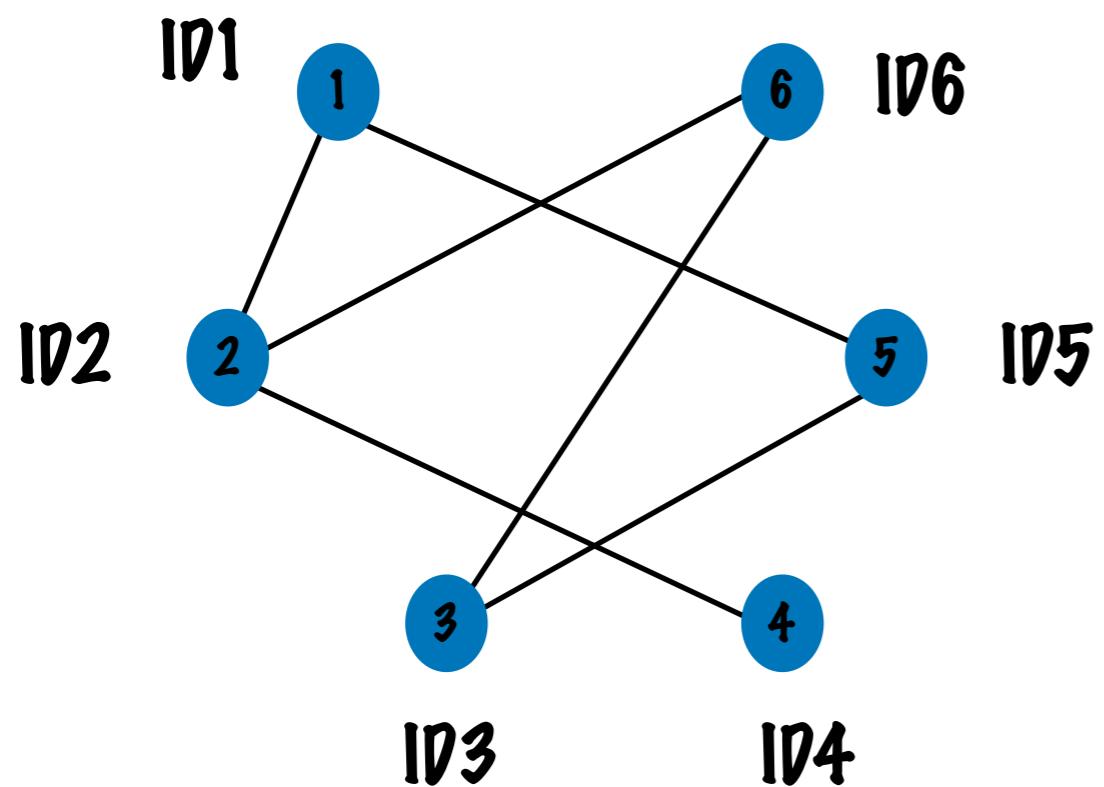
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 - * Each node has an **identifier** ($O(\log n)$ bits) and **local information** (neighbours)

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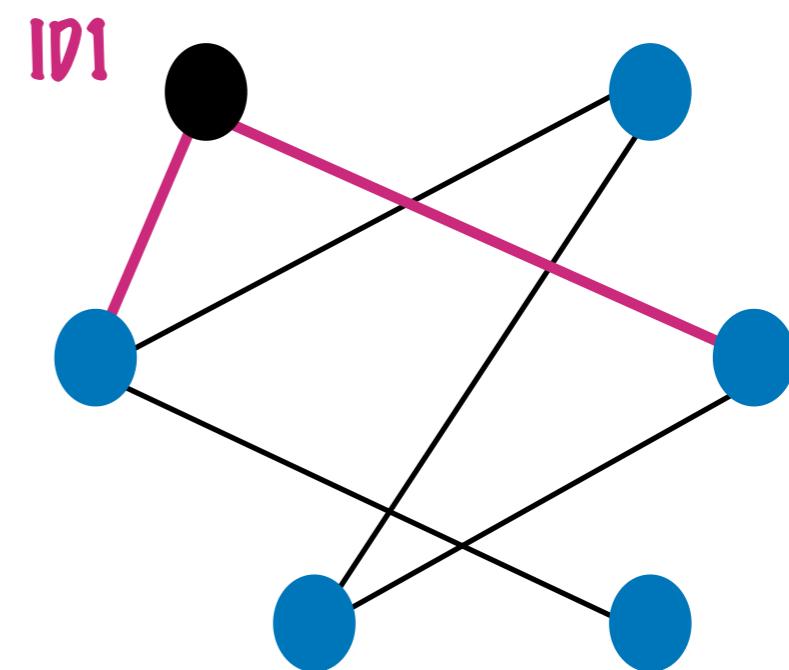
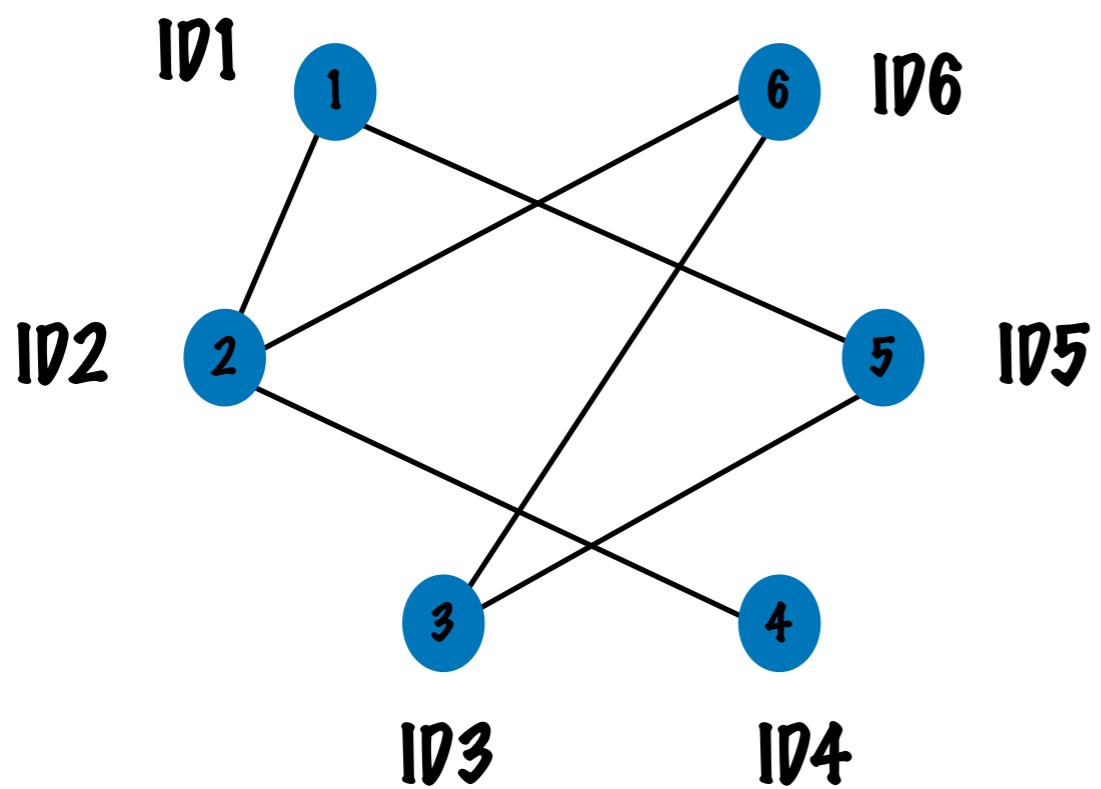
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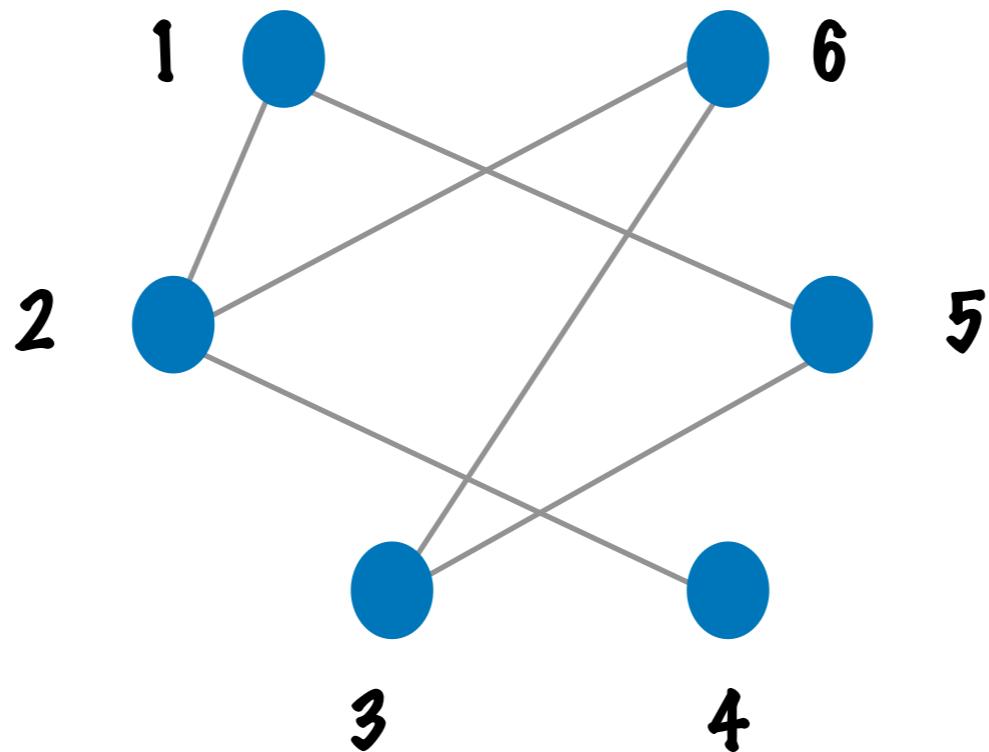


Distributed Algorithms

- * Nodes communicate by exchanging messages
- * Computation proceeds in **synchronous** rounds - time steps partitioned into discrete rounds
- * Running time: no. of communication rounds

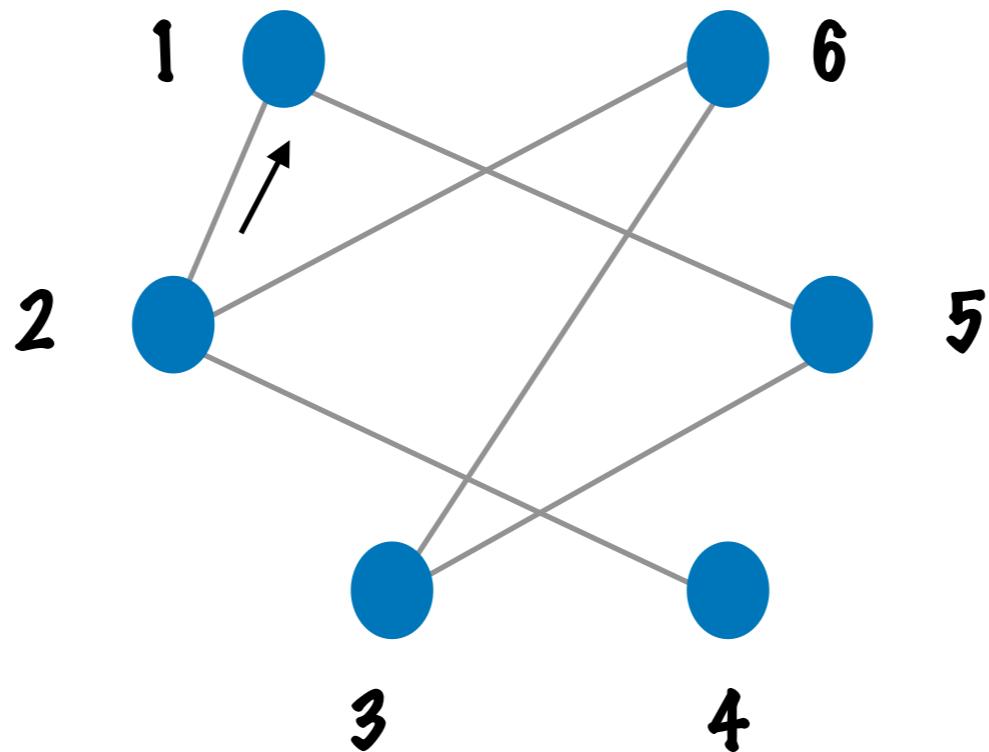
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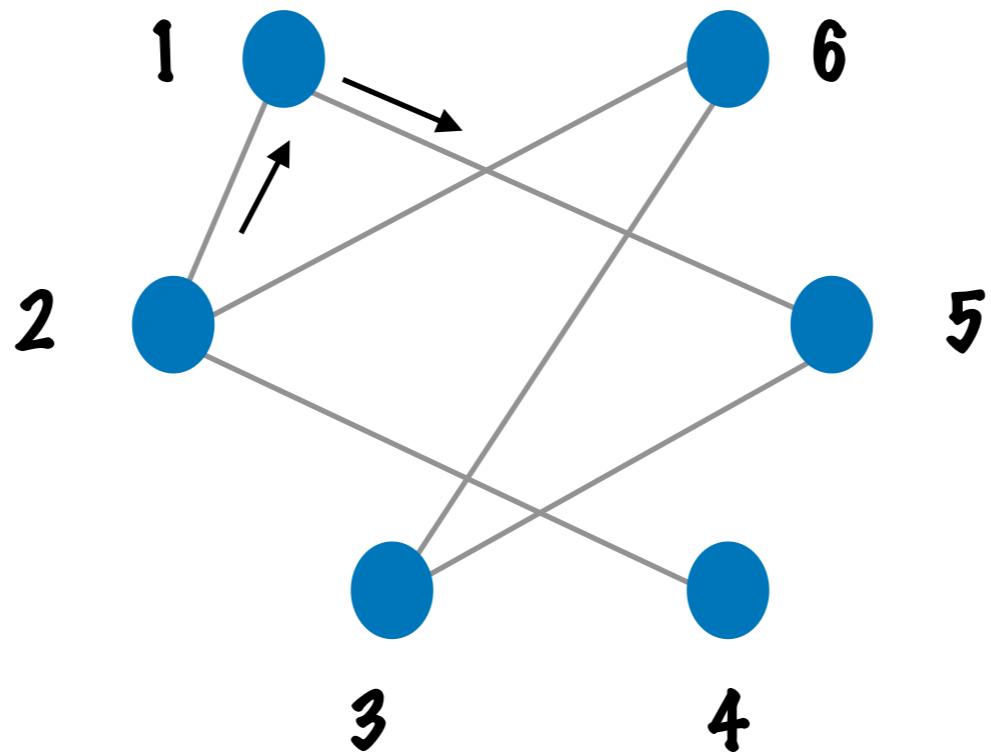
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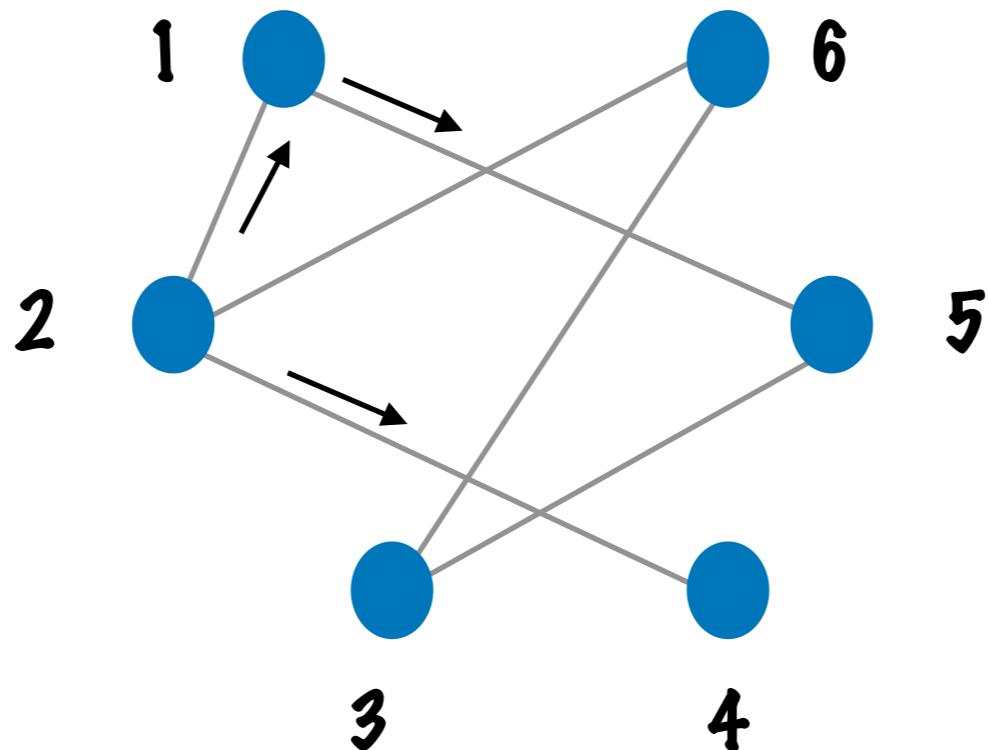
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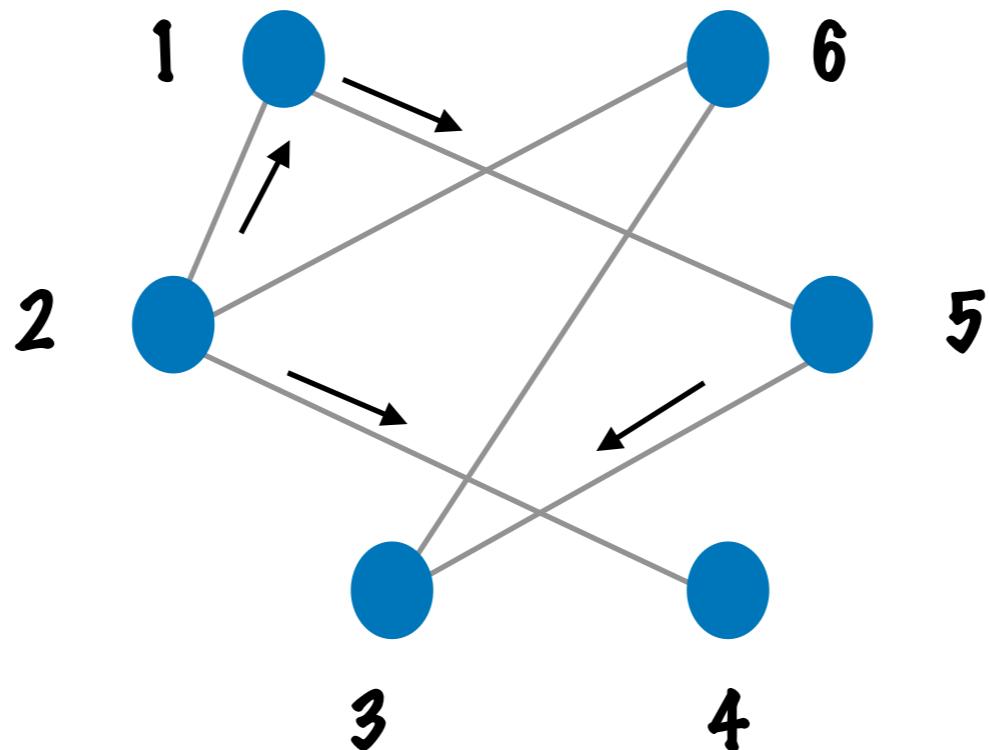
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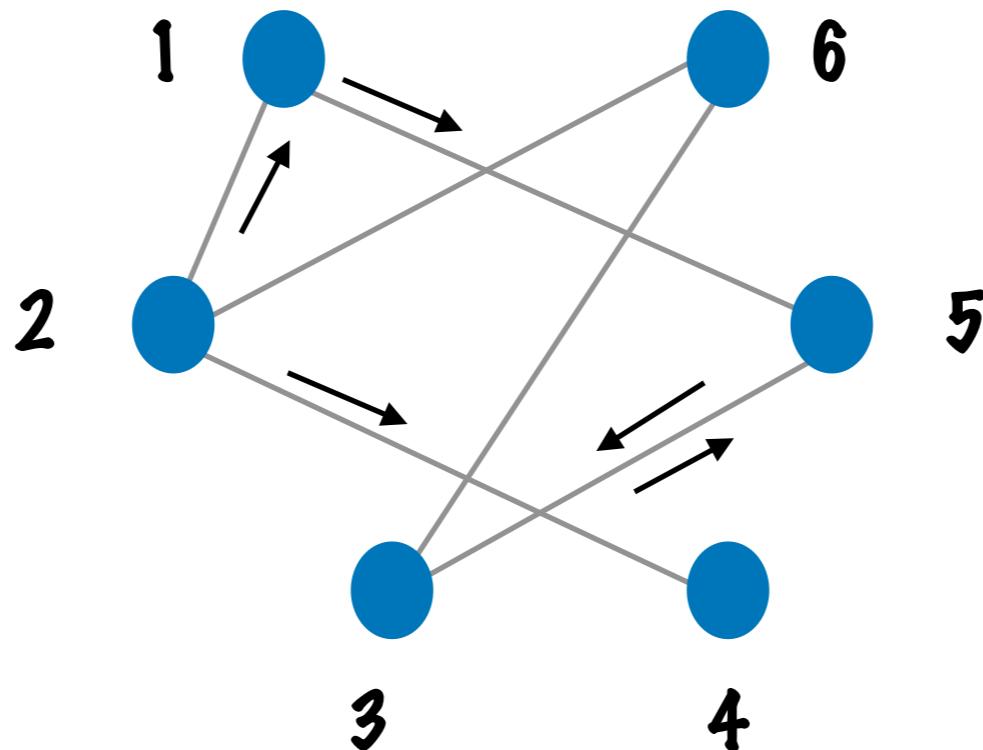
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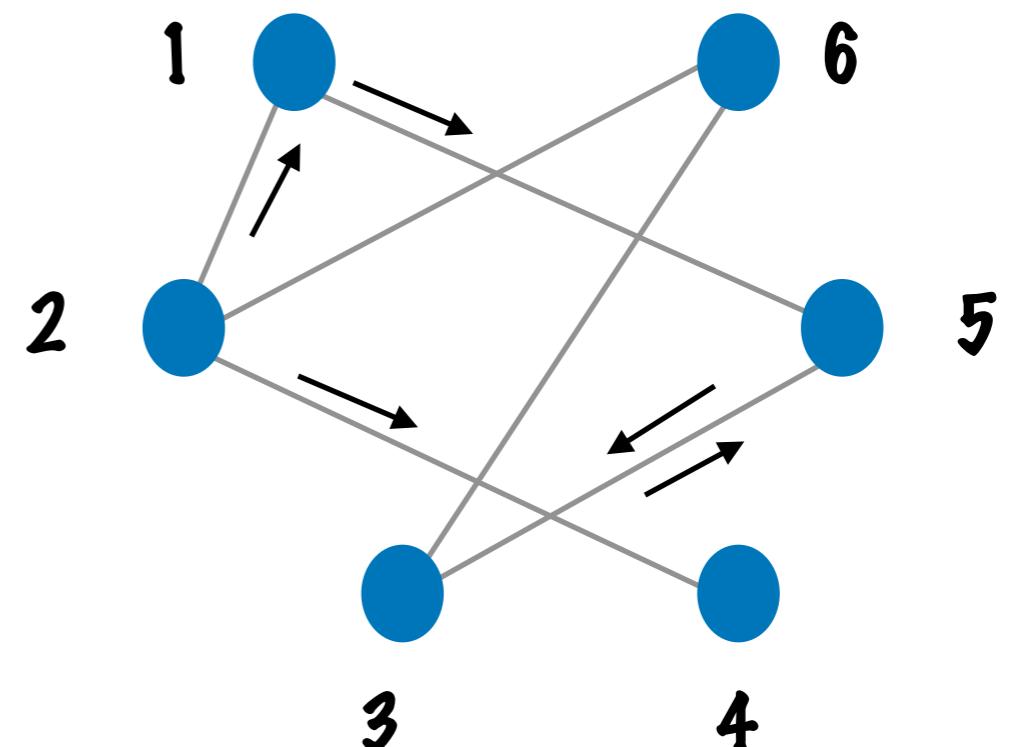


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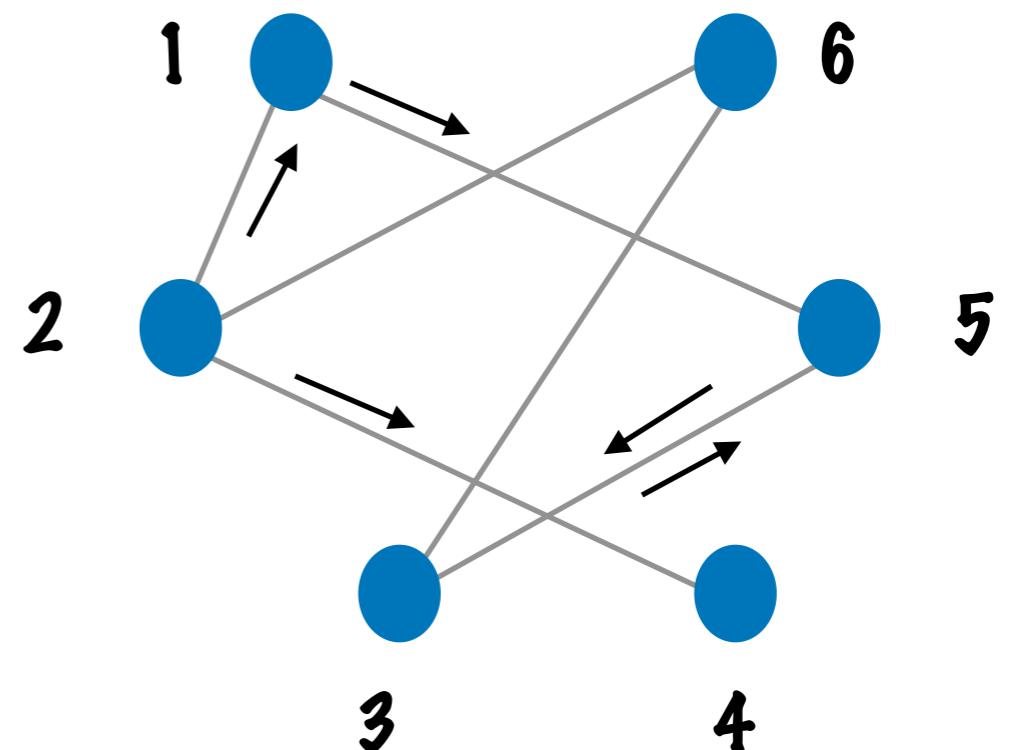


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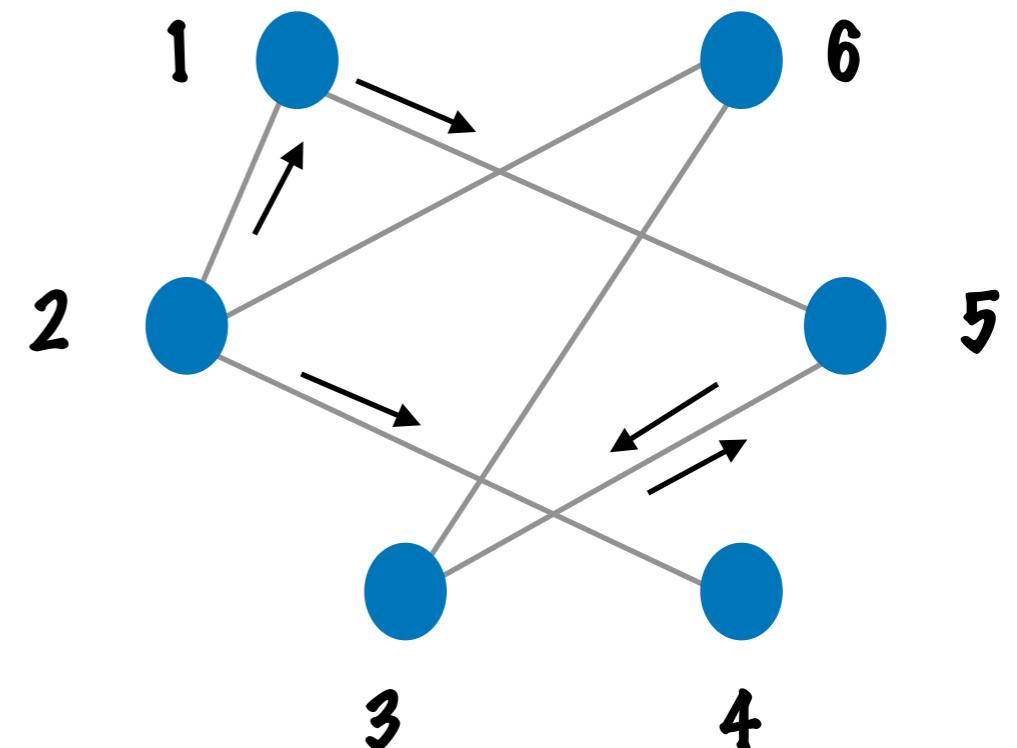
Distributed Algorithms

- * In one round, each vertex



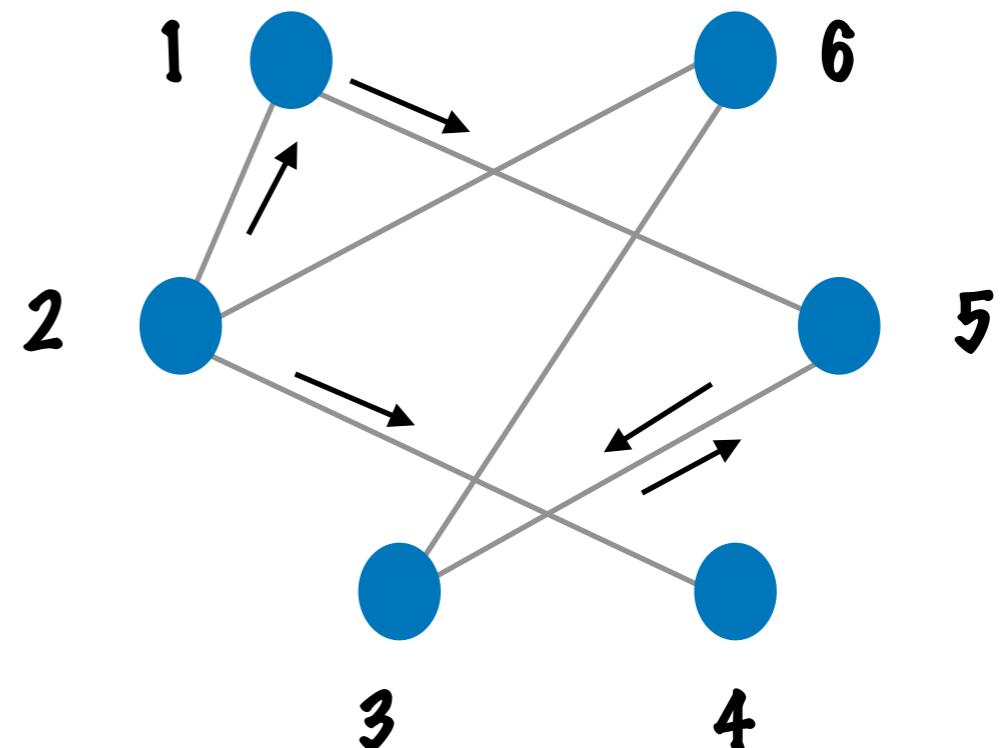
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- * In one round, each vertex
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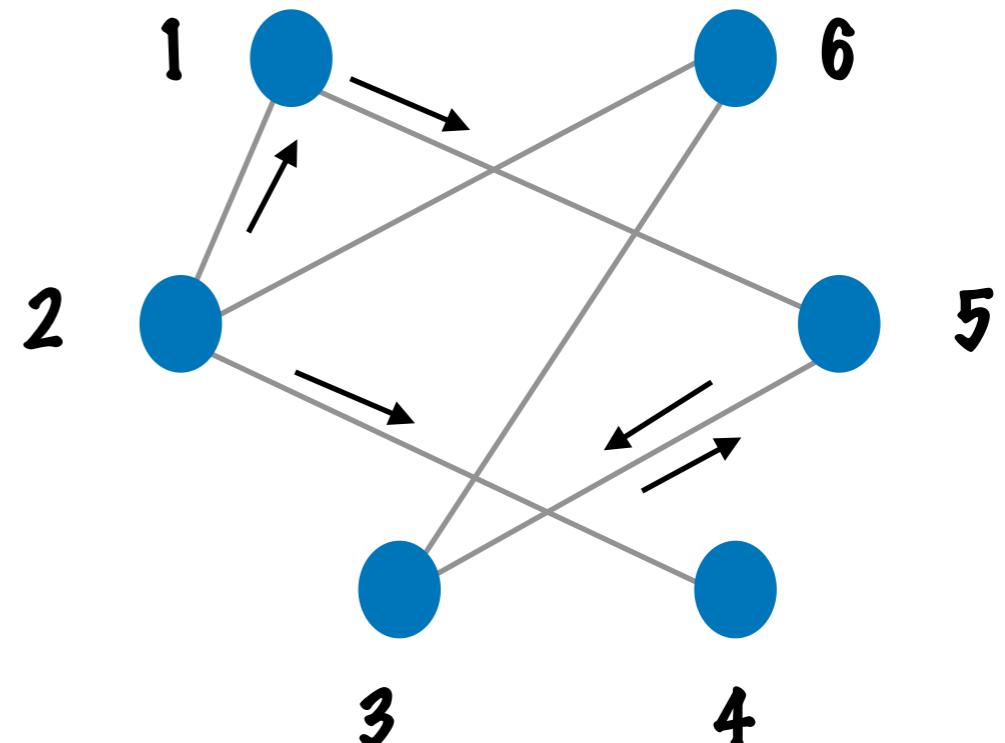
Distributed Algorithms

- * In one round, each vertex
 - * Computes
 - * Local computation is **unlimited**



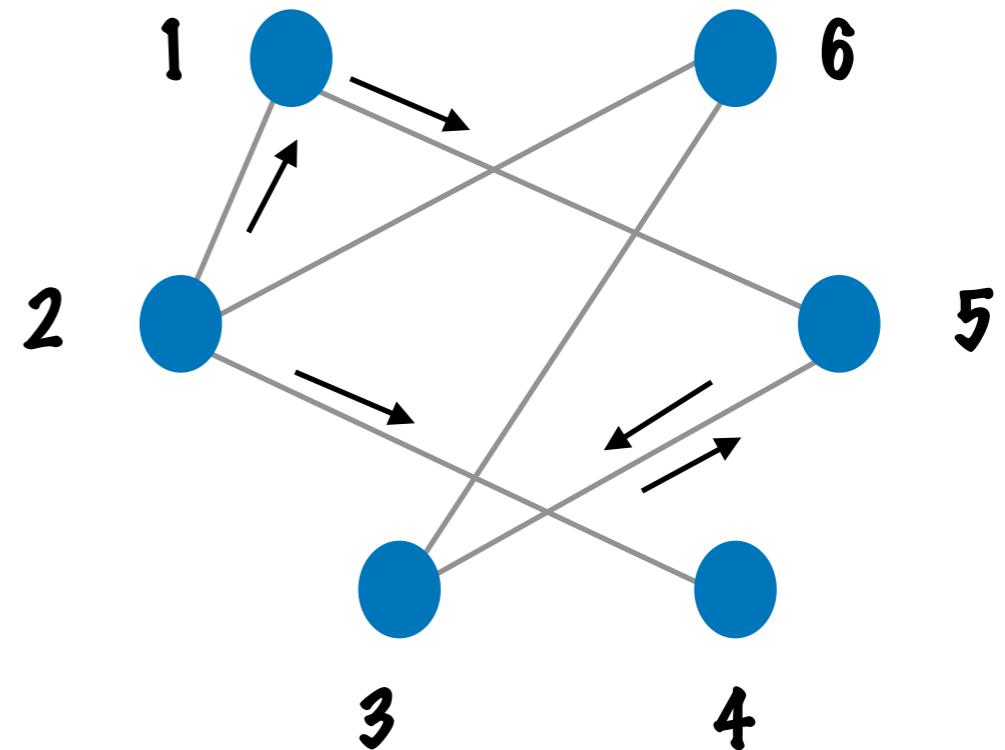
Distributed Algorithms

- * In one round, each vertex
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 - * Sends/receives messages



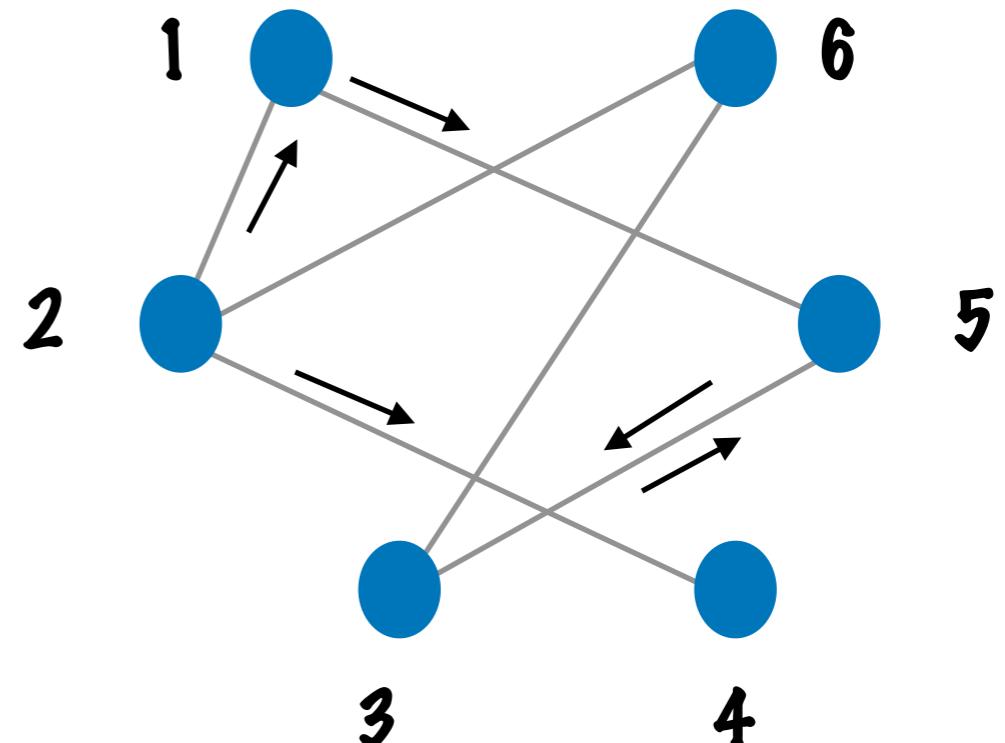
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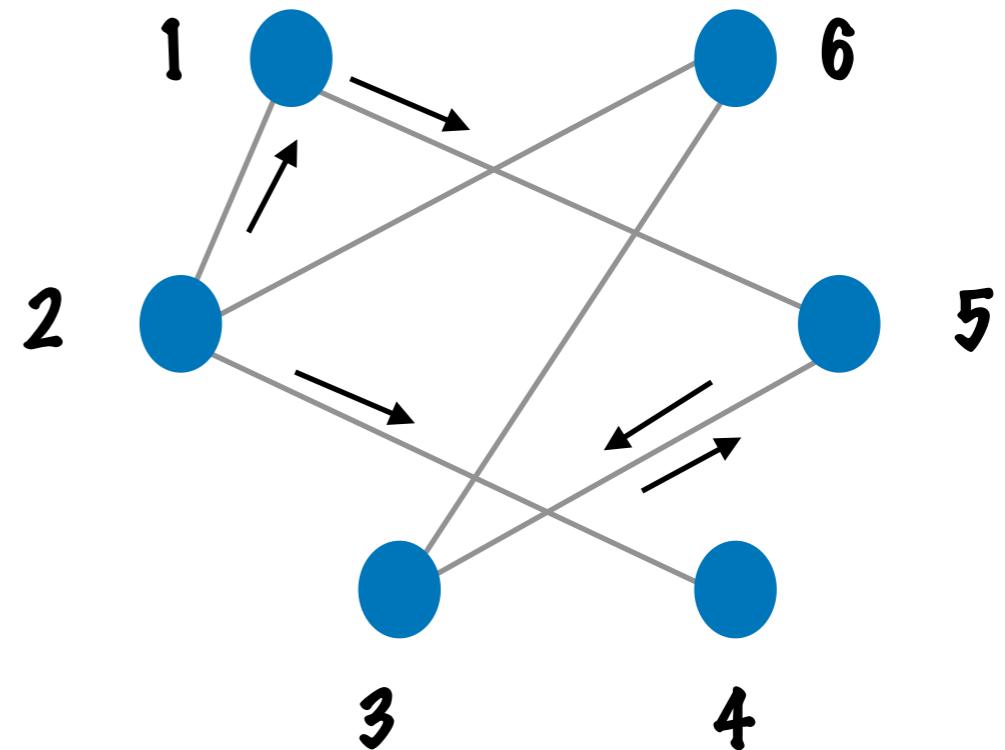
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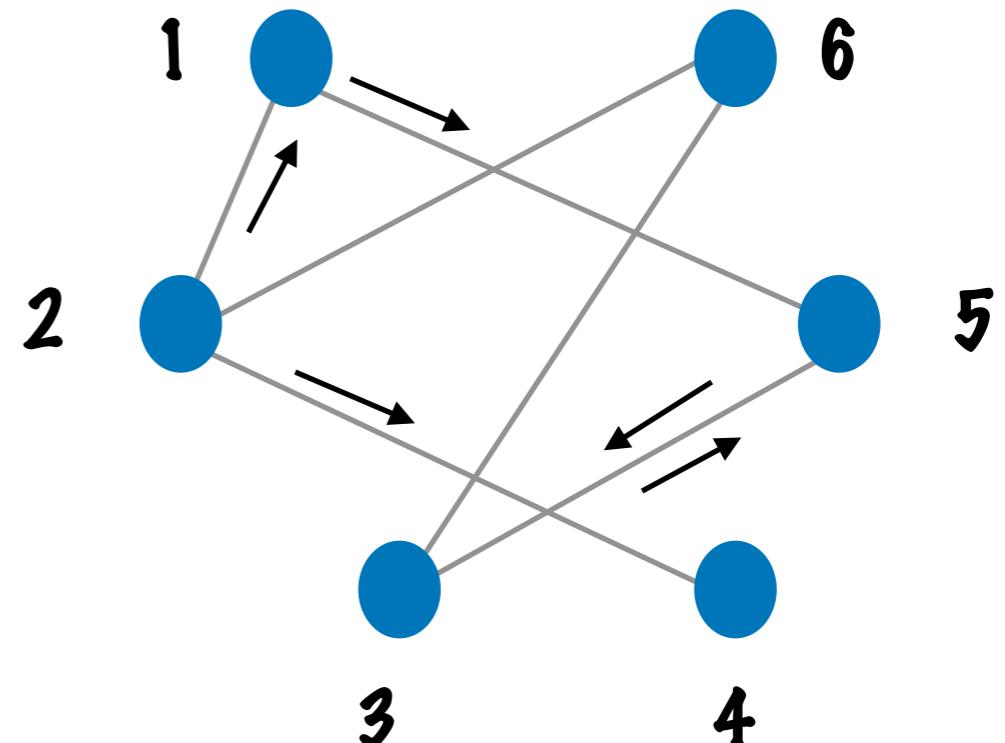
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 - * **LOCAL** - **no bound on msg size**
 - * **CONGEST** - each msg is $O(\log n)$ bits
 - * Only $O(\log n)$ sized message can be sent per edge per time step



Broadcast

BFS Tree

Leader Election

Learning the Network

Broadcast

Given a network G and a vertex v , send a message from v to all nodes

BFS Tree

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Given a network G and a vertex v , send a message from v to all nodes

BFS Tree

Construct a BFS tree of G rooted at a particular vertex s

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Have all nodes learn the entire graph

Broadcast

CONGEST: O(Δ) rounds

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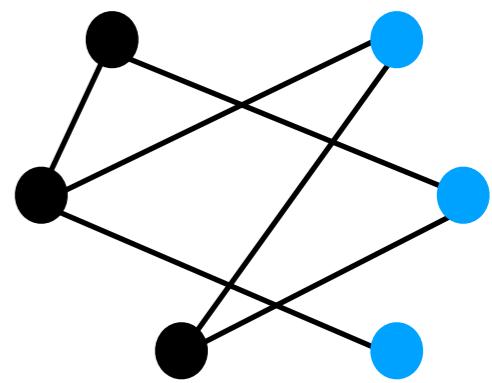
Learning the Network

CONGEST: $O(m)$ rounds

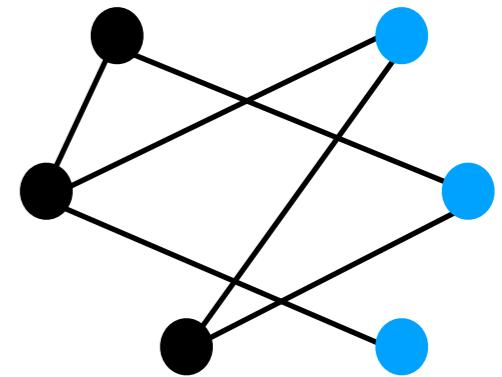
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LOCAL: $O(\text{dia})$ rounds

Distributed Vertex Cover



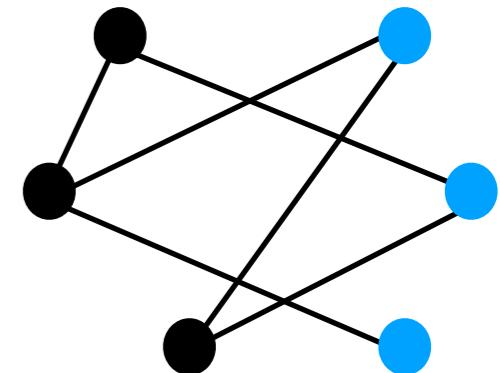
Distributed Vertex Cover



Input: Graph G on n vertices m edges

Question: Find a minimum sized set S of vertices such that for each edge (u,v) , either u is in S or v is in S

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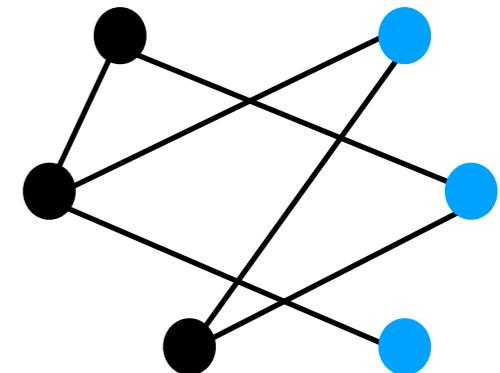


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- * At the end of the computation each vertex knows if it is in the solution or not

Distributed Vertex Cover



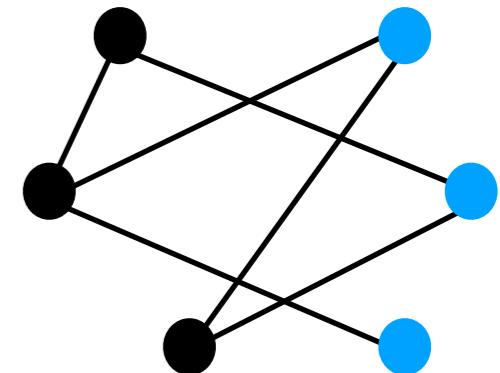
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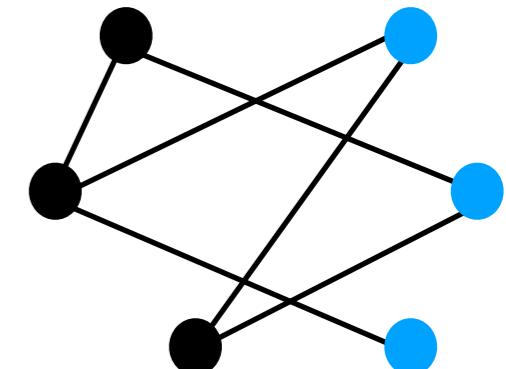
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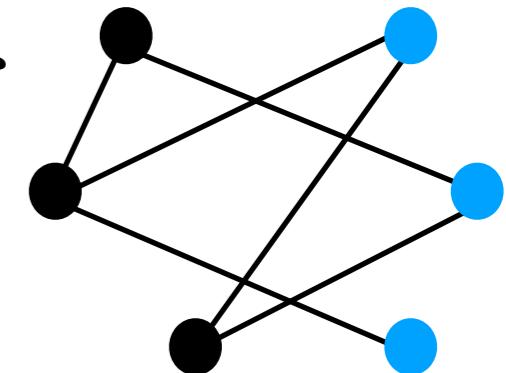
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Lower Bounds

- * $\Omega(n^2/\log^2 n)$ rounds to compute min vertex cover in CONGEST [Censor-Hillel et al. 17]
- * $\Omega(\min \{(\log n / \log \log n)^{1/2}, \log \Delta / \log \log \Delta\})$ to compute constant factor approx. to min vertex cover in LOCAL [Kuhn et al. 16]

Parameterized Distributed Vertex Cover

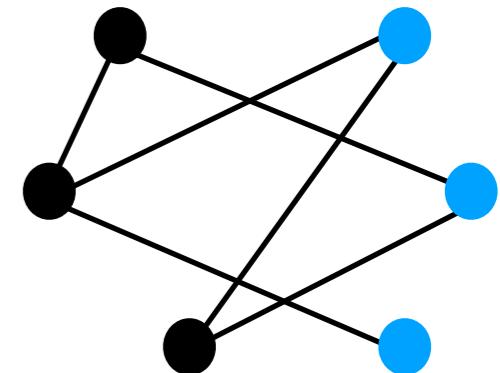


Input: Graph G and positive integer k

Question: Does G have a set S of at most k vertices such that for each edge (u,v) , either u is in S or v is in S

- * **Communication graph** is same as the graph on which the vertex cover is required
- * At the end of the computation
 - * **NO instance:** Each vertex knows that no k -solution exists
 - * **YES instance:** Each vertex knows if it is in the k -solution or not
 - * $\text{flag}(v) = 1$ if v is in the solution
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Parameterized Distributed Vertex Cover



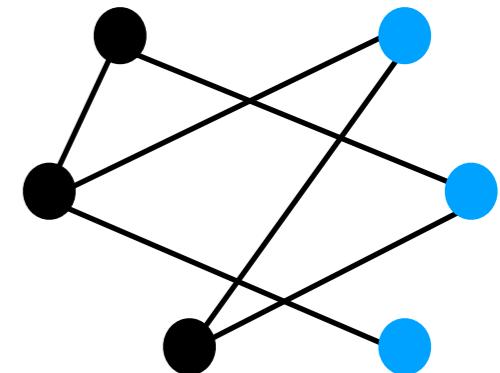
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Goal: $O(f(k))$ rounds

Parameterized Diameter Approximation

CONGEST

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 - * **SMALL** if diameter $\leq k$

Parameterized Diameter Approximation

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 - * **SMALL** if diameter $\leq k$
 - * **LARGE** if diameter $> 2k$

Parameterized Diameter Approximation

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- * $O(k)$ rounds algorithm that terminates with all vertices declaring
 - * **SMALL** if diameter $\leq k$
 - * **LARGE** if diameter $> 2k$
 - * **SMALL or LARGE unanimously** if diameter is between $k+1$ and $2k$

Parameterized Diameter Approximation

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- * Vertices report LARGE
 - * $\text{dia} \geq k+1$

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Parameterized Distributed Vertex Cover

LOCAL

Parameterized Distributed Vertex Cover

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- * Check if diameter is bounded by $2k$ in $O(k)$ rounds

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How to improve this step?

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Suppose k -vertex cover exists

Parameterized Distributed Vertex Cover

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Suppose k -vertex cover exists

Diameter $\leq 2k$

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Suppose k -vertex cover exists

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Algorithm k -VC Guarantee

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

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Algorithm k -VC Guarantee

- * Find a leader vertex v in $O(k)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Suppose k -vertex cover exists

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Algorithm k -VC Guarantee

- * Find a leader vertex v in $O(k)$ rounds
- * If a vertex is of degree $> k$
 - * Sets its flag to 1 and terminates after informing its neighbours (1 round)

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Guarantee Version

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- * If a vertex is of degree 0
 - * Sets its flag to 0 and terminates after informing its neighbours (1 round)

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Diameter $\leq 2k$

Algorithm k -VC Guarantee

- * Find a leader vertex v in $O(k)$ rounds
- * If a vertex is of degree $> k$
 - * Sets its flag to 1 and terminates after informing its neighbours (1 round)
- * If a vertex is of degree 0
 - * Sets its flag to 0 and terminates after informing its neighbours (1 round)
- * Any vertex that has not yet terminated has degree at most k

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges
- * Learn the entire graph in $O(k^2)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges
- * Learn the entire graph in $O(k^2)$ rounds
- * Leader computes min VC and in $O(k)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges
- * Learn the entire graph in $O(k^2)$ rounds
- * Leader computes min VC and in $O(k)$ rounds
 - * Either notifies each vertex if it is in the k -solution or not

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges
- * Learn the entire graph in $O(k^2)$ rounds
- * Leader computes min VC and in $O(k)$ rounds
 - * Either notifies each vertex if it is in the k -solution or not
 - * Or informs each vertex that no k -solution exists

Parameterized Distributed Vertex Cover

CONGEST

Guarantee Version

Algorithm k-VC Guarantee (contd.)

- * Any vertex that has not yet terminated has degree at most k
- * Graph has $O(k^2)$ (active) edges
- * Learn the entire graph in $O(k^2)$ rounds
- * Leader computes min VC and in $O(k)$ rounds
 - * Either notifies each vertex if it is in the k -solution or not
 - * Or informs each vertex that no k -solution exists

Complexity: ck^2 rounds where c is a constant

Parameterized Distributed Vertex Cover

CONGEST

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$
 - * Compute a leader and a BFS tree rooted at it in $O(k)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$
 - * Compute a leader and a BFS tree rooted at it in $O(k)$ rounds
 - * Run Algorithm k-VC Guarantee for ck^2 rounds

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$
 - * Compute a leader and a BFS tree rooted at it in $O(k)$ rounds
 - * Run Algorithm k-VC Guarantee for ck^2 rounds
 - * Not yet terminated: no k -vertex cover exists

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$
 - * Compute a leader and a BFS tree rooted at it in $O(k)$ rounds
 - * Run Algorithm k-VC Guarantee for ck^2 rounds
 - * Not yet terminated: no k -vertex cover exists
 - * Terminated: determine if the size of the vertex cover computed is indeed at most k in $O(k)$ rounds

Parameterized Distributed Vertex Cover

CONGEST

Check if diameter is bounded by $2k$ in $O(k)$ rounds

- * Vertices report LARGE: $\text{dia} \geq 2k+1$
 - * No k -vertex cover exists
- * Vertices report SMALL: $\text{dia} \leq 4k$
 - * Compute a leader and a BFS tree rooted at it in $O(k)$ rounds
 - * Run Algorithm k-VC Guarantee for ck^2 rounds
 - * Not yet terminated: no k -vertex cover exists
 - * Terminated: determine if the size of the vertex cover computed is indeed at most k in $O(k)$ rounds

Complexity: $O(k^2)$ rounds

Parameterized Diameter Approximation

CONGEST

- * $O(k)$ rounds algorithm that terminates with all vertices declaring
 - * SMALL if diameter $\leq k$
 - * LARGE if diameter $> 2k$
 - * SMALL or LARGE unanimously if diameter is between $k+1$ and $2k$
- * Vertices report LARGE
 - * $\text{dia} \geq k+1$
- * Vertices report SMALL
 - * $\text{dia} \leq 2k$

Parameterized Diameter Approximation

CONGEST

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,
 - * Every vertex sends the min ID that it has seen so far to its neighbours

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,
 - * Every vertex sends the min ID that it has seen so far to its neighbours

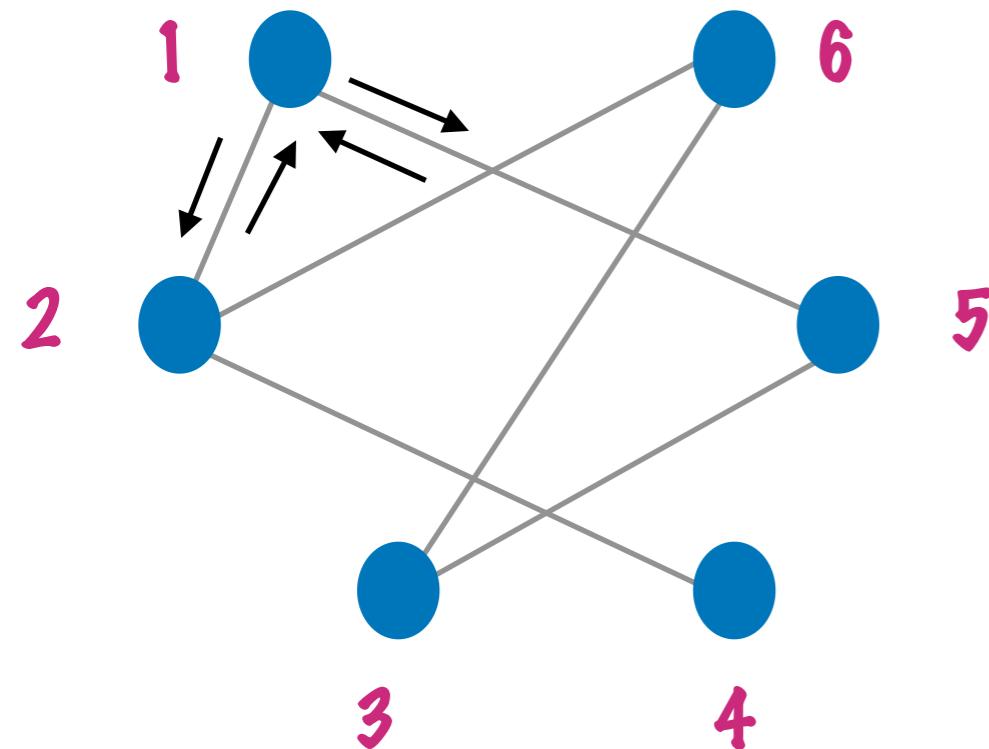
At the end of Phase 1, each vertex v has the min ID $x(v)$ in its k -hop neighbourhood

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,
 - * Every vertex sends the min ID that it has seen so far to its neighbours
- At the end of Phase 1, each vertex v has the min ID $x(v)$ in its k -hop neighbourhood

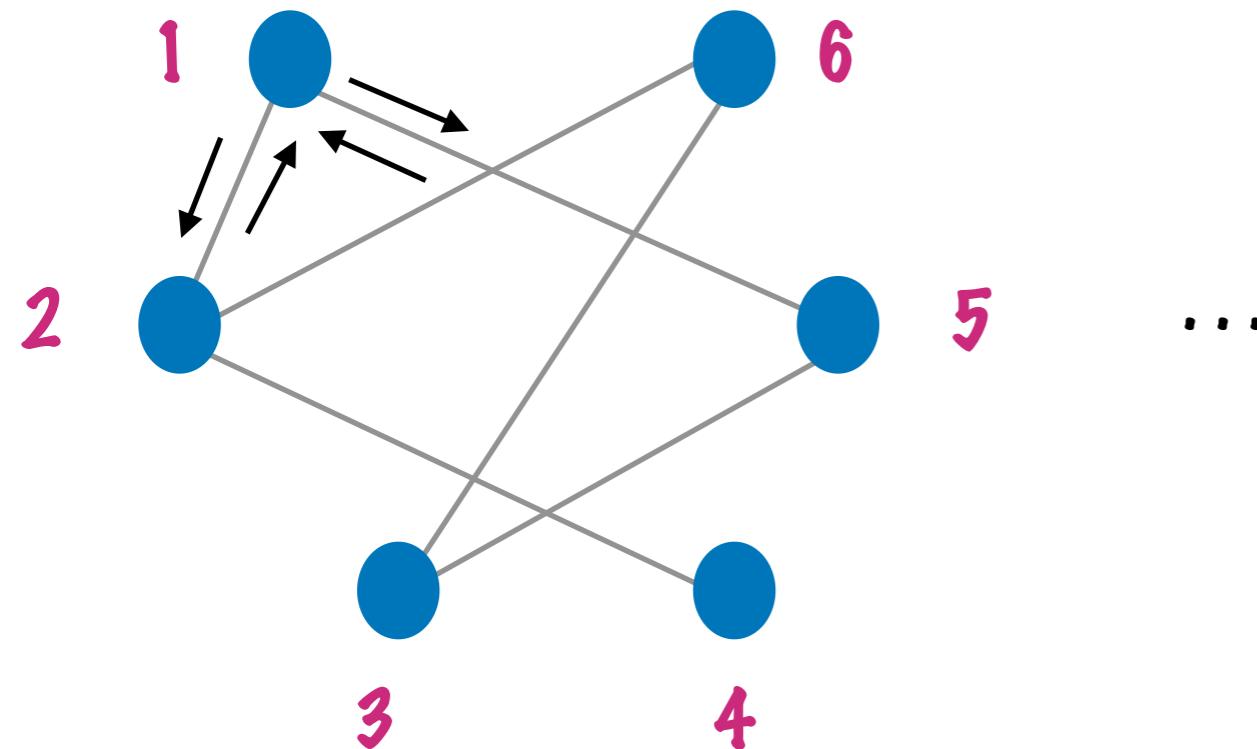


Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

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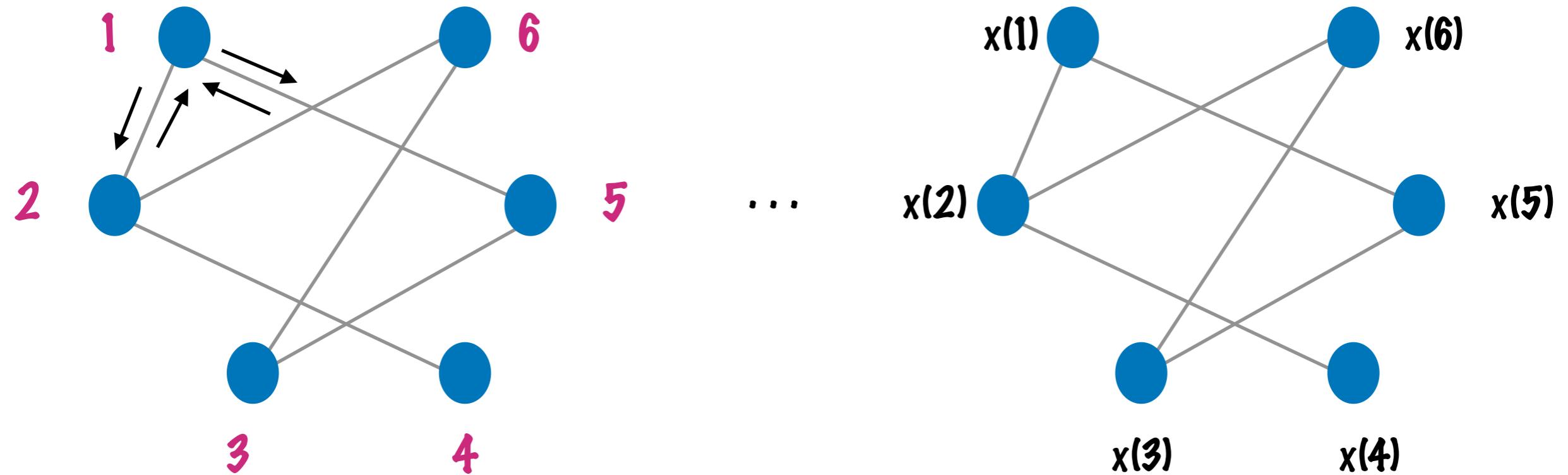
Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,
 - * Every vertex sends the min ID that it has seen so far to its neighbours

At the end of Phase 1, each vertex v has the min ID $x(v)$ in its k -hop neighbourhood



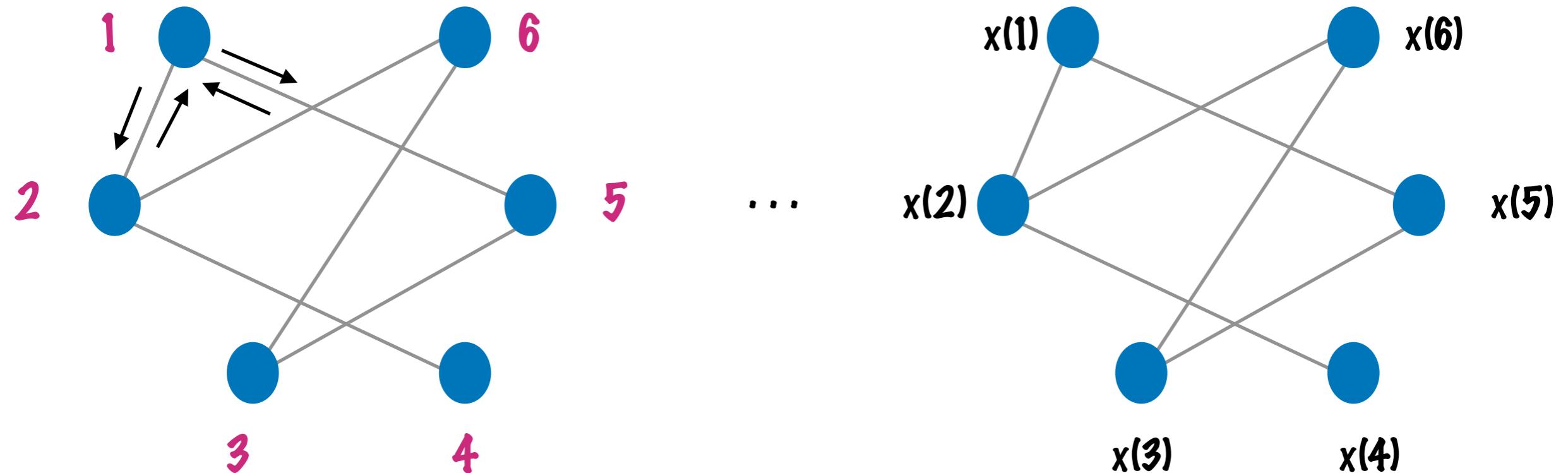
Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round,
 - * Every vertex sends the min ID that it has seen so far to its neighbours

At the end of Phase 1, each vertex v has the min ID $x(v)$ in its k -hop neighbourhood



If $\text{dia} \leq k$, then $x(v)$ s are identical

Parameterized Diameter Approximation

CONGEST

Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

- * In each round,

Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

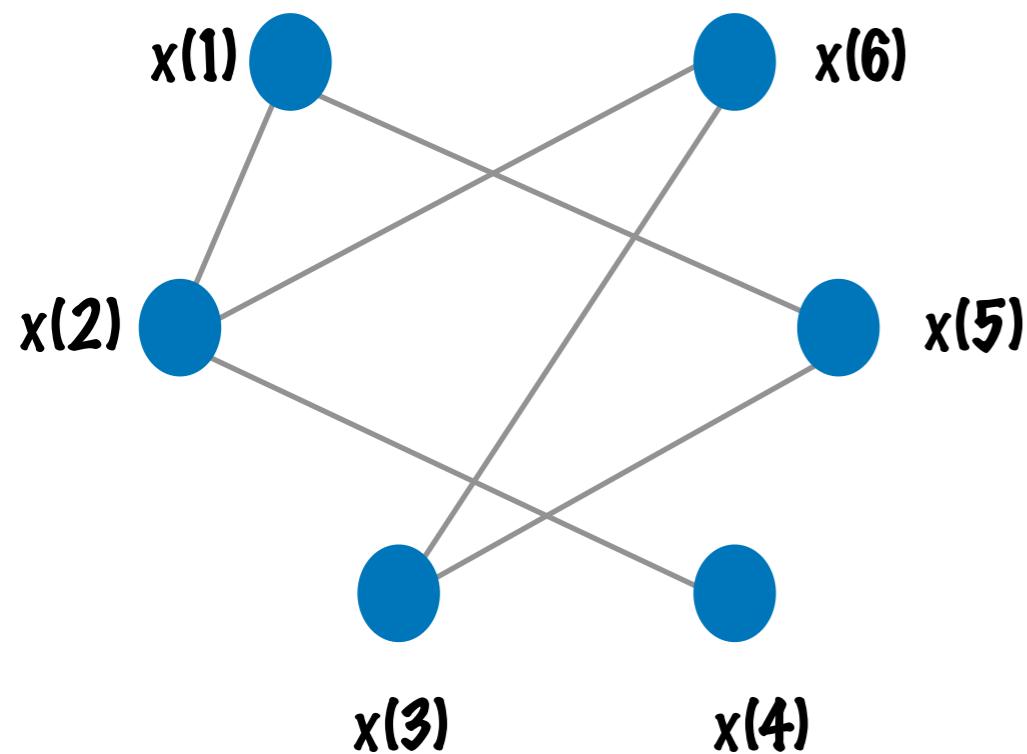
- * In each round,
 - * Every vertex v sends $y(v)$ (the min $x(u)$) and $z(v)$ (the max $x(u)$) that it has seen so far to its neighbours

Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

- * In each round,
 - * Every vertex v sends $y(v)$ (the min $x(u)$) and $z(v)$ (the max $x(u)$) that it has seen so far to its neighbours

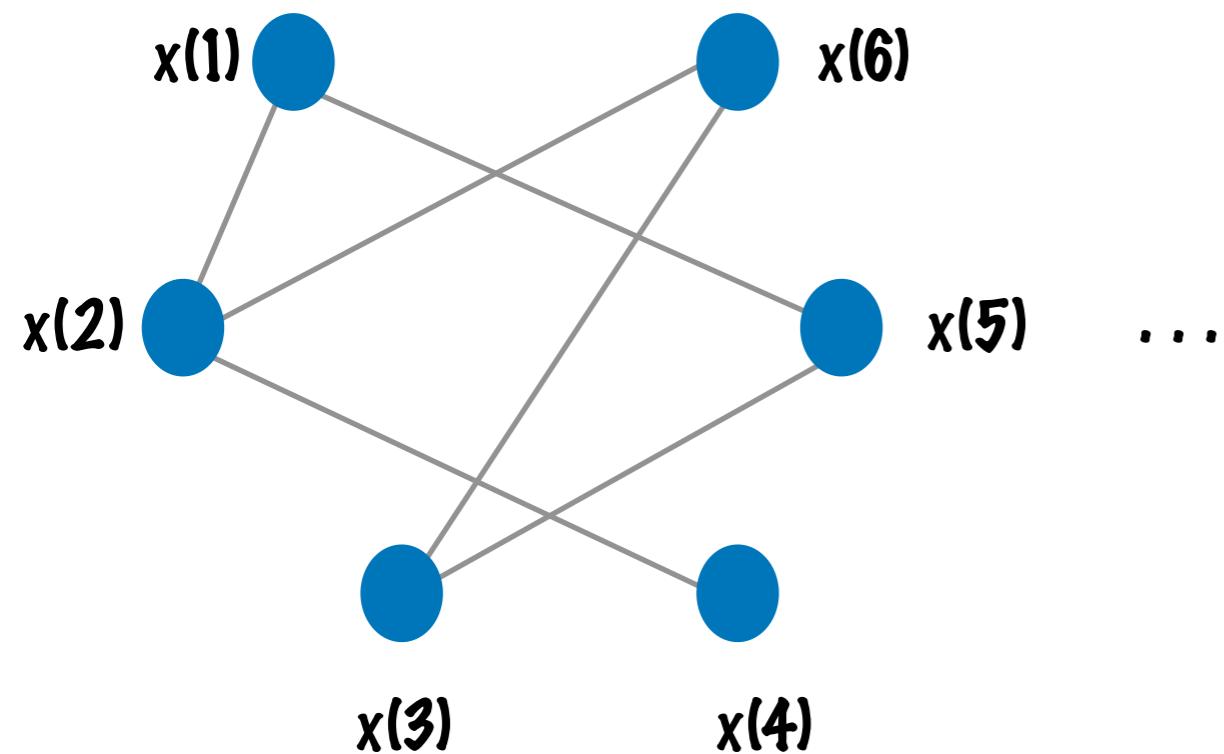


Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

- * In each round,
 - * Every vertex v sends $y(v)$ (the min $x(u)$) and $z(v)$ (the max $x(u)$) that it has seen so far to its neighbours

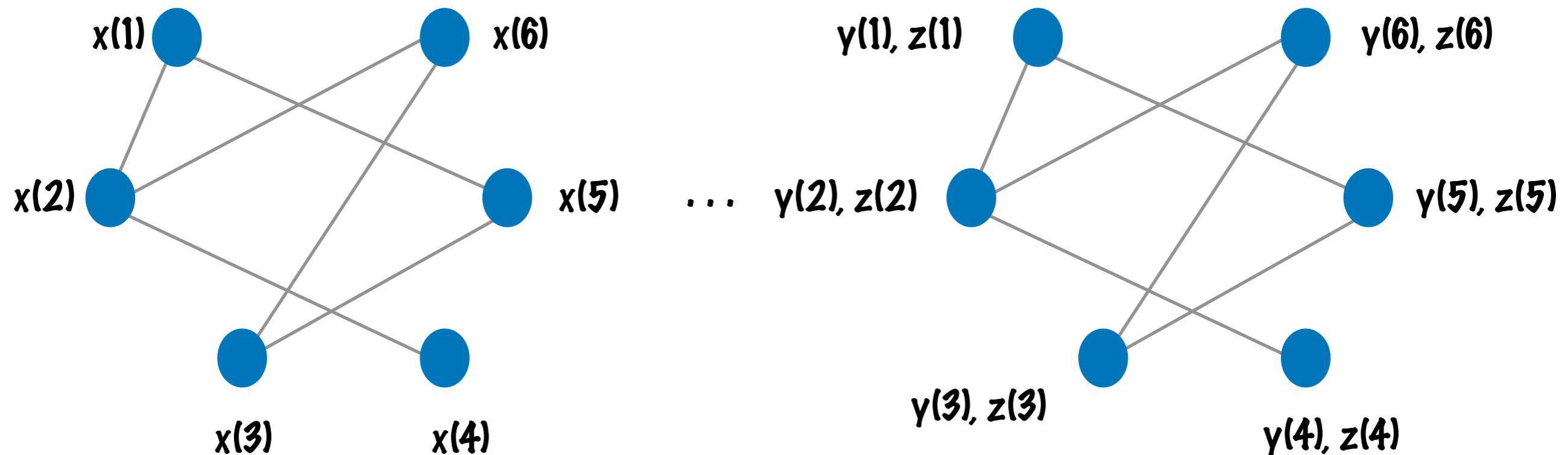


Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

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 - * Every vertex v sends $y(v)$ (the min $x(u)$) and $z(v)$ (the max $x(u)$) that it has seen so far to its neighbours

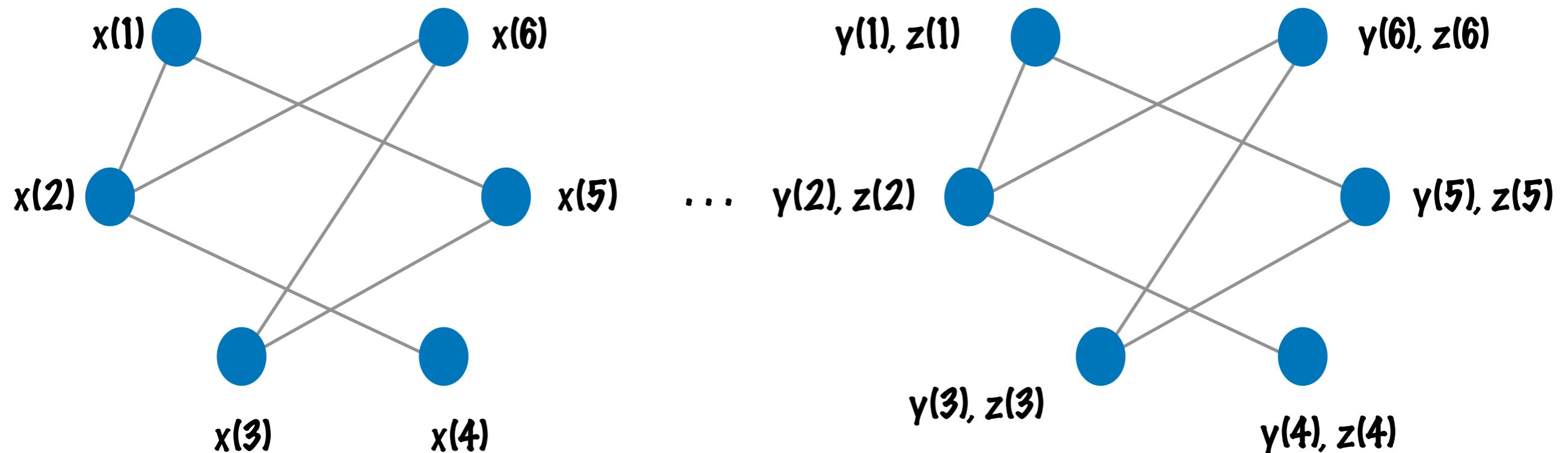


Parameterized Diameter Approximation

CONGEST

Phase 2: $2k+1$ rounds

- * In each round,
 - * Every vertex v sends $y(v)$ (the min $x(u)$) and $z(v)$ (the max $x(u)$) that it has seen so far to its neighbours



After the end of Phase 2, each vertex v returns

- * **SMALL** if $y(v) = z(v)$ and **LARGE** if $y(v) \neq z(v)$

Parameterized Diameter Approximation

CONGEST

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \leq k$, then $x(v)$ s are identical

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \leq k$, then $x(v)$ s are identical
 - * All vertices report **SMALL**

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \leq k$, then $x(v)$ s are identical
 - * All vertices report **SMALL**
- * If $k+1 \leq \text{dia} \leq 2k$, then $y(v)$ s are identical, $z(v)$ s are identical

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \leq k$, then $x(v)$ s are identical
 - * All vertices report **SMALL**
- * If $k+1 \leq \text{dia} \leq 2k$, then $y(v)$ s are identical, $z(v)$ s are identical
 - * All vertices report **SMALL** or all vertices report **LARGE**

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends $\min ID$

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

- * If $\text{dia} \geq 2k+1$, consider a vertex v

$O(k)$ rounds

Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends min ID

At end of Phase 1, each v has $\min ID x(v)$ in its k -hop neighbourhood

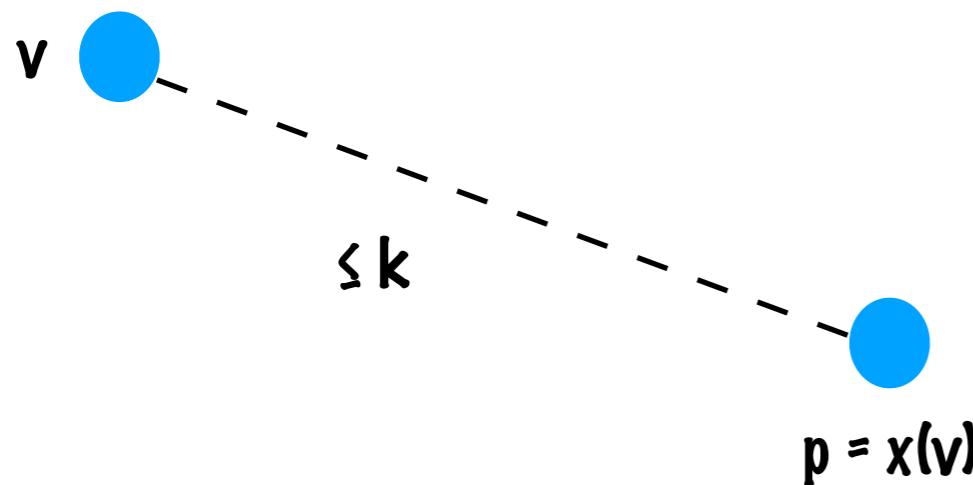
Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ ($\min x(u)$) and $z(v)$ ($\max x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \geq 2k+1$, consider a vertex v



Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends min ID

At end of Phase 1, each v has min ID $x(v)$ in its k -hop neighbourhood

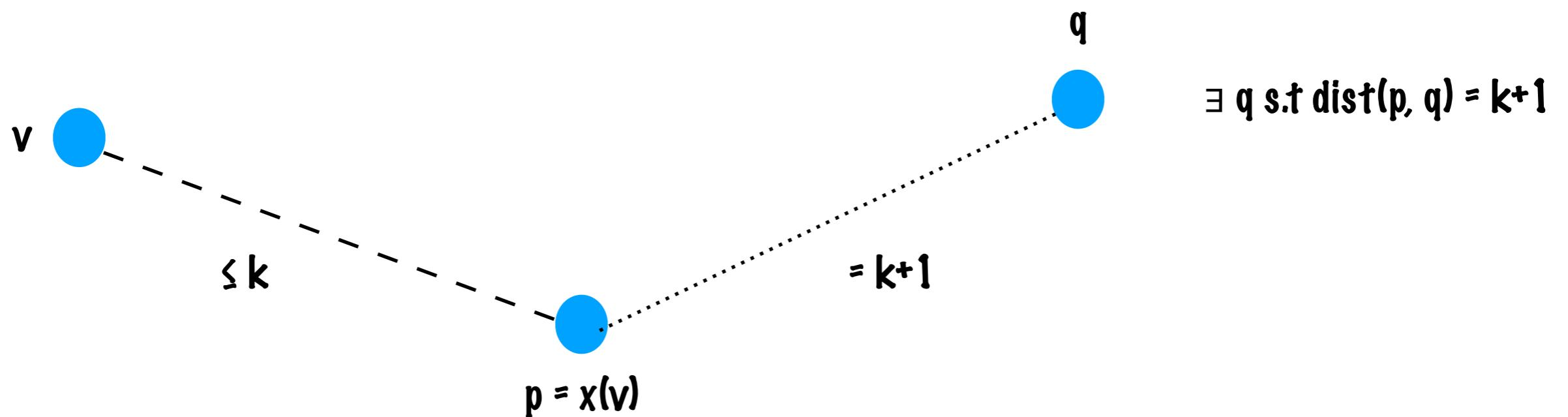
Phase 2: $2k+1$ rounds

- * In each round, every v sends $y(v)$ (min $x(u)$) and $z(v)$ (max $x(u)$)

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \geq 2k+1$, consider a vertex v



Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends min ID

At end of Phase 1, each v has **min ID $x(v)$** in its k -hop neighbourhood

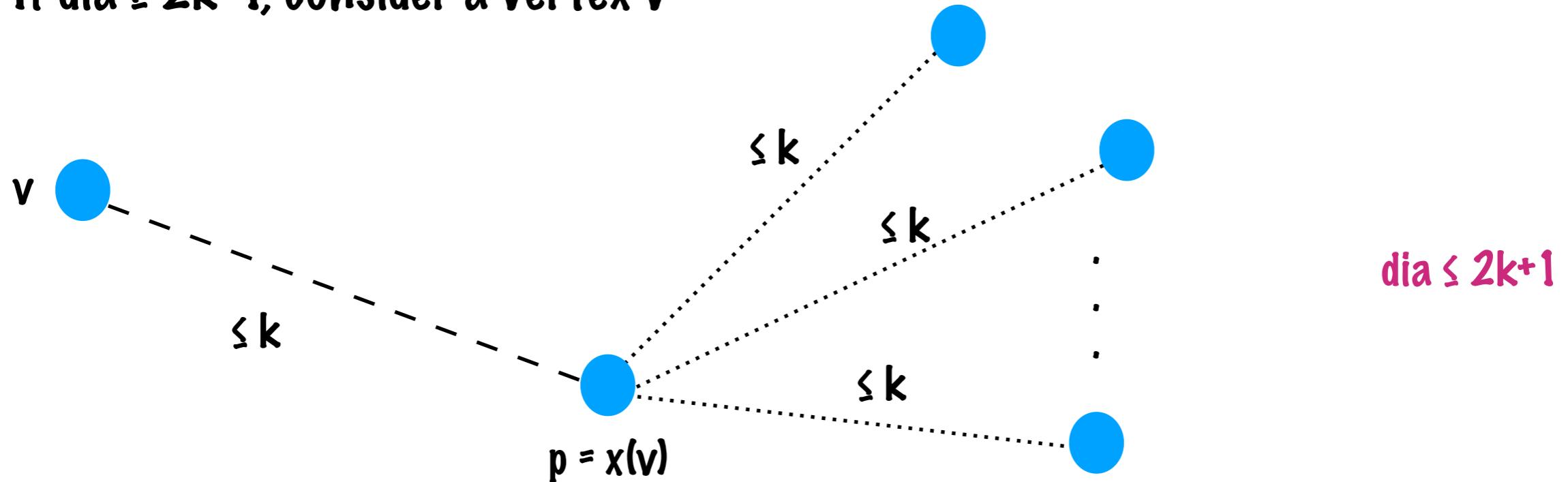
Phase 2: $2k+1$ rounds

- * In each round, every v sends **$y(v)$ (min $x(u)$)** and **$z(v)$ (max $x(u)$)**

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \geq 2k+1$, consider a vertex v



Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends min ID

At end of Phase 1, each v has **min ID $x(v)$** in its k -hop neighbourhood

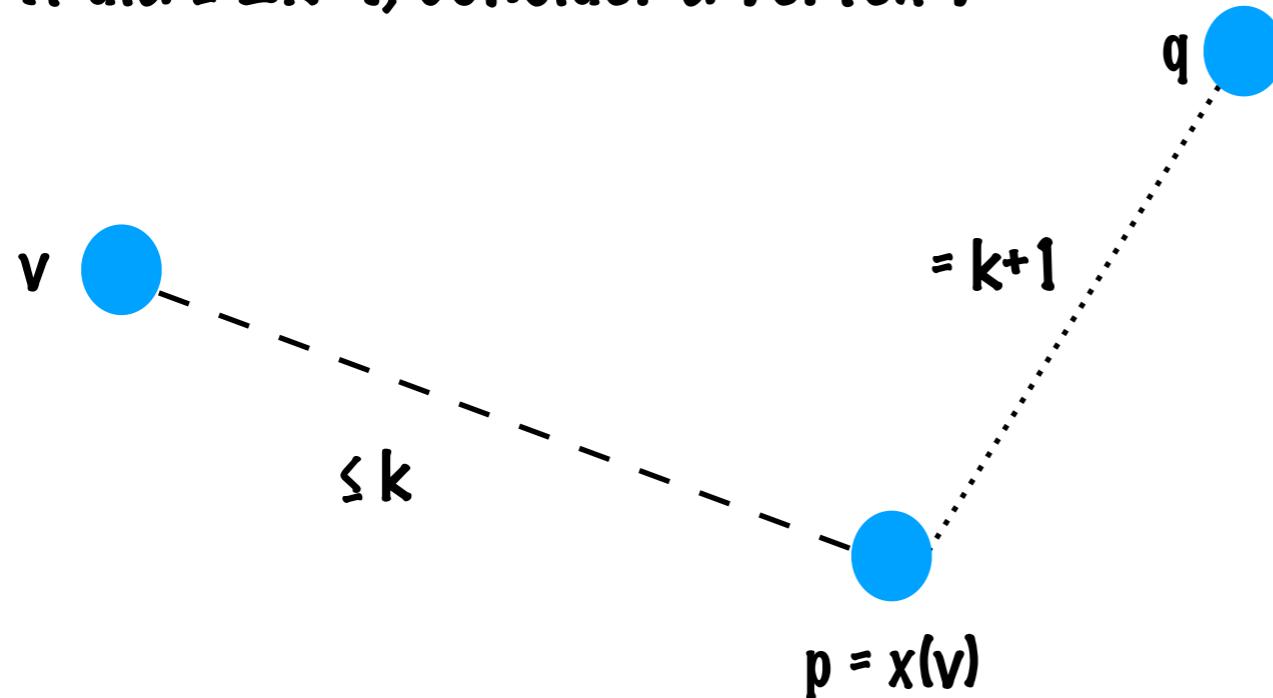
Phase 2: $2k+1$ rounds

- * In each round, every v sends **$y(v)$ (min $x(u)$)** and **$z(v)$ (max $x(u)$)**

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \geq 2k+1$, consider a vertex v



Parameterized Diameter Approximation

CONGEST

Phase 1: k rounds

- * In each round, every v sends min ID

At end of Phase 1, each v has **min ID $x(v)$** in its k -hop neighbourhood

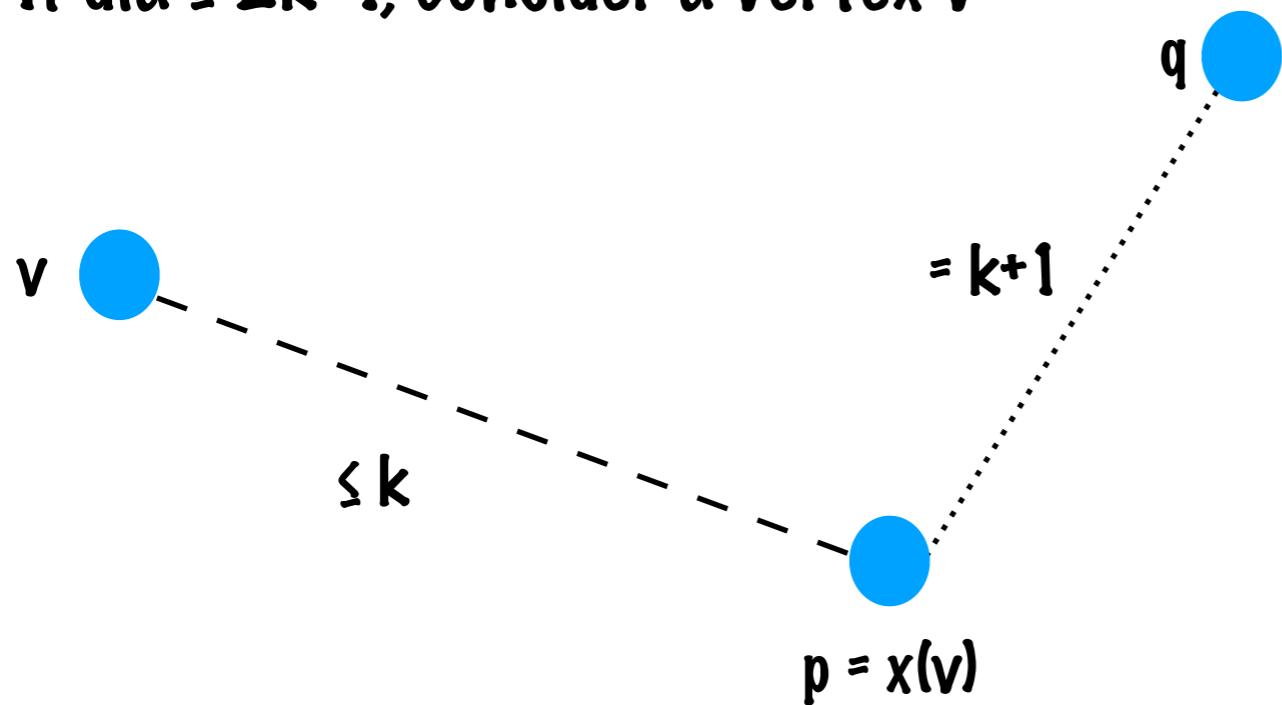
Phase 2: $2k+1$ rounds

- * In each round, every v sends **$y(v)$ (min $x(u)$)** and **$z(v)$ (max $x(u)$)**

After the end of Phase 2, each v returns **SMALL** if $y(v) = z(v)$ & **LARGE** if $y(v) \neq z(v)$

$O(k)$ rounds

- * If $\text{dia} \geq 2k+1$, consider a vertex v



- * After k rounds of Phase 1, $x(q) \neq p$
- * After $k+1$ rounds of Phase 2,
 - * $y(p) \neq z(p)$
- * After next k rounds of Phase 2,
 - * $y(v) \neq z(v)$
- * v outputs **LARGE**

Concluding Remarks

Problem	Model	Upper Bound	Lower Bound
Vertex Cover	CONGEST	$O(k^2)$	$\Omega(k^2/\log k \log n)$
	LOCAL	$O(k)$	$\Omega(k)$
Independent Set	CONGEST	$O(n^2)$	$\Omega(n^2/\log^2 n)$
	LOCAL	$O(k)$	$\Omega(k)$

Note: Lower bounds hold even when n is arbitrarily larger than k

Thank you!

Questions?